



**UNIVERSITI TUN HUSSEIN ONN MALAYSIA**

**FINAL EXAMINATION  
SEMESTER I  
SESSION 2021/2022**

COURSE NAME : OBJECT ORIENTED PROGRAMMING  
COURSE CODE : BIC 20904  
PROGRAMME CODE : BIS / BIP / BIW / BIM  
EXAMINATION DATE : JANUARY / FEBRUARY 2022  
DURATION : 3 HOURS  
INSTRUCTION : 1. ANSWER ALL QUESTIONS.

2. THIS FINAL EXAMINATION IS  
CONDUCTED ONLINE AND CLOSE  
BOOK.

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THIS QUESTION PAPER CONSISTS OF SIX (6) PAGES.

**Q1** Answer **Q1(a)-Q1(c)** based on **Figure Q1** and **Table Q1**.

IPod
- song: String - volumeLevel: int - on: boolean
+ IPod() + setTurnOn(): void + setTurnOff(): void + setSong(newSong: String): void + setVolumeLevel(newVolumeLevel: int): void + getSong(): String + volumeUp(): int + volumeDown(): int

**FIGURE Q1**

**TABLE Q1:** The attributes value for IPod

song	Muse – Time is Running Out
volumeLevel	10
on	true

- (a) Write the complete program based on the UML class given. (15 marks)
  
- (b) Write a program named `RunIPod` that creates an object of `IPod` with the value of the attributes as shown in **Table Q1**. (6 marks)
  
- (c) Display the value of `song` that has been assigned in **Q1(b)**. (2 marks)



Q2 Answer Q2(a)-Q2(f) based on Figure Q2.

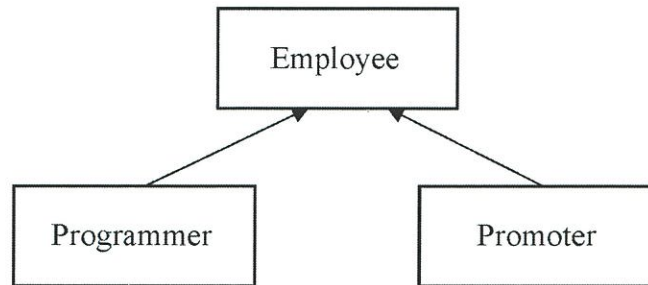


FIGURE Q2

- (a) Create a class named `Employee` having the private attributes of name, address, phone number, salary and email address. (6 marks)
- (b) Write a mutator for `Employee` named `setName()` to assign name. (3 marks)
- (c) Write an accessor for `Employee` named `getName()` to display name. (3 marks)
- (d) Create a class named `Programmer` that inherits `Employee` with the private attributes of programming language and project manager name. (4 marks)
- (e) Create a class named `Promoter` that inherits `Employee` with the private attributes of total commission and total sales. (4 marks)
- (f) Write an overloading method for `setName()` in `Programmer` with additional parameter to set project manager's name. (4 marks)

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**Q3** Answer **Q3(a)**-**Q3(h)** based on **Figure Q3**.

```
Abstract class Customer {  
  
    int extensionMonth;  
    double totalPayment;  
    double discount;  
    final int FREEFOODVOUCHER = 2;  
  
    public abstract void totalPaymentAfterDiscount();  
    public abstract void extensionMonth();  
  
    public void display() {  
  
        System.out.println("To display something.");  
  
    }  
  
}
```

**FIGURE Q3**

- (a) Create a class named `TripleParkCustomer` that inherits `Customer`. (2 marks)
- (b) Define `totalPaymentAfterDiscount()` in `TripleParkCustomer` to grant a discount of 10% from the total payment. (4 marks)
- (c) Define `extensionMonth()` in `TripleParkCustomer` to grant an extension of 10 months. (3 marks)
- (d) Override `display()` in `TripleParkCustomer` to display the payment after discount, the months of extension and the number of free food voucher. (4 marks)
- (e) Create a class named `DoubleParkCustomer` that inherits `Customer`. (2 marks)

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- (f) Define `totalPaymentAfterDiscount()` in `DoubleParkCustomer` to grant a discount of 5% from the total payment. (4 marks)
- (g) Define `extensionMonth()` in `DoubleParkCustomer` to grant an extension of 5 months. (3 marks)
- (h) Override `display()` in `DoubleParkCustomer` to display the payment after discount and the months of extension. (3 marks)

**Q4** Answer Q4(a)-Q4(c) based on **Figure Q4(a)** and **Figure Q4(b)**.

Line	Code
1	<code>//House.java</code>
2	<code>package myhome;</code>
3	
4	<code>public class House {</code>
5	<code>    private int noOfRoom;</code>
6	<code>    private int noOfToilet;</code>
7	<code>    public double squareFeet;</code>
8	<code>}</code>

**FIGURE Q4(a)**

Line	Code
1	<code>//SemiDetached.java</code>
2	<code>package myhome;</code>
3	
4	<code>public class SemiDetached extends House {</code>
5	
6	<code>    public static void main(String[] args) {</code>
7	<code>        House myHouse = new House();</code>
8	<code>        myHouse.noOfRoom = 4;</code>
9	<code>        myHouse.noOfToilet = 2;</code>
10	<code>        myHouse.squareFeet = 3000.00;</code>
11	<code>}</code>

**FIGURE Q4(b)**

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- (a) Is the code at line 8 and 9 in `SemiDetached.java` is legit? Justify your answer.  
(3 marks)
  
- (b) Rewrite `House.java` at line 5 and 6 for the variables can be accessed from the same class, from the same package, and from a subclass in a different package.  
(2 marks)
  
- (c) Based on the code you have written in **Q4(b)**, write a class named `Bungalow` in a package named `mysecondhome`. Then, assign the value of `noOfRoom`, `noOfToilet` and `squareFeet` to 6, 4 and 5000.00 respectively.  
(5 marks)

**- END OF QUESTIONS -**

